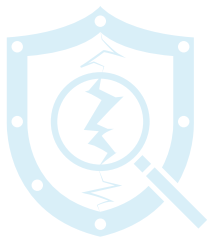


# Detecting and Surviving Intrusions

Exploring New Host-Based Intrusion Detection, Recovery, and Response Approaches



**Ronny Chevalier**<sup>1,2</sup>

Ph.D. Thesis Defense

December 17th, 2019



<sup>1</sup> HP Labs (ronny.chevalier@hp.com)

<sup>2</sup> CIDRE Team, CentraleSupélec/Inria/CNRS/IRISA (ronny.chevalier@centralesupelec.fr)



# Information Security: Overview and Concepts

Information security **aims** at protecting information assets and mitigating risks

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**Confidentiality**

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Integrity

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Confidentiality



Integrity



Availability

# Computing Platforms Rely on Preventive Security Mechanisms

Preventive security mechanisms aim at enforcing a **security policy** on our devices



Laptop



Printer



Server

# Preventive Security is not Sufficient

## Examples of preventive security mechanisms

- Access control
- Cryptography
- Firewalls



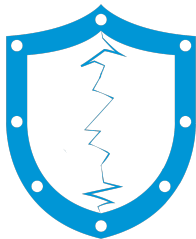
# Preventive Security is not Sufficient

## Examples of preventive security mechanisms

- Access control
- Cryptography
- Firewalls

## Attackers will eventually bypass our security policy

- (Unknown) vulnerability
- System not updated
- Misconfiguration





# Preventive Security is not Sufficient

## Examples of preventive security mechanisms

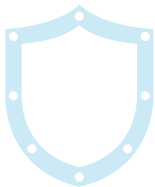
- Access control
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Computing platforms should not only prevent but **detect** and **survive** intrusions

- System not updated
- Misconfiguration

## Focus of This Work: Detecting and Surviving



Preventing Intrusions



Detecting Intrusions



Surviving Intrusions

## Focus of This Work: Detecting and Surviving



How computing platforms **detect** and **survive** intrusions?

Preventing Intrusions

Detecting Intrusions

Surviving Intrusions

# Computing Platforms Are Made of Multiple Layers

## Computing platforms



## Abstraction layers

Less



Applications



Operating  
System



BIOS



Hardware

Privileges

More

# Agenda

Introduction: Preventing, Detecting, and Surviving Intrusions

Surviving Intrusions at the Operating System Level

Detecting Intrusions at the Firmware Level

Conclusion and Perspectives

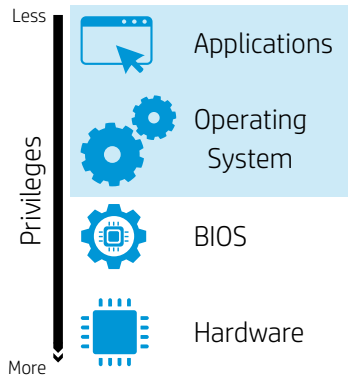
# Commodity Operating Systems Can Detect Intrusions

## Intrusion Detection Systems (IDSs)<sup>1</sup>

Knowledge-based vs anomaly-based

## IDSs exist in commodity OSs

e.g., Antivirus software share many aspects of host-based IDSs<sup>2</sup>



<sup>1</sup> Anderson, *Computer Security Threat Monitoring and Surveillance*; Denning, "An Intrusion-Detection Model".

<sup>2</sup> Morin and Mé, "Intrusion detection and virology: an analysis of differences, similarities and complementariness".

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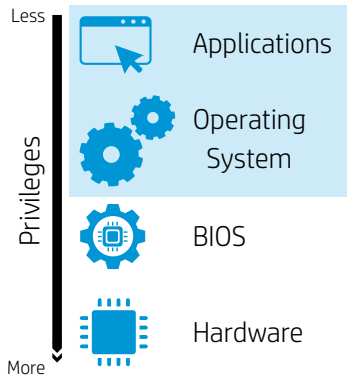
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Eventually we want to patch the system



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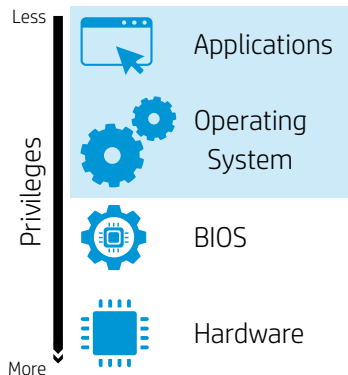
Eventually we want to patch the system

## What can we do while waiting for the patches?

- Stop the system? → system unavailable for a long time
- Restore to a previous state? → system still vulnerable

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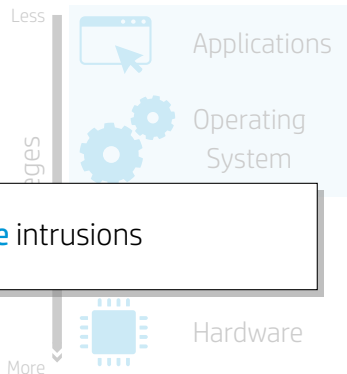
**Commodity OSs** can detect but **cannot survive** intrusions

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Operating  
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BIOS



Hardware

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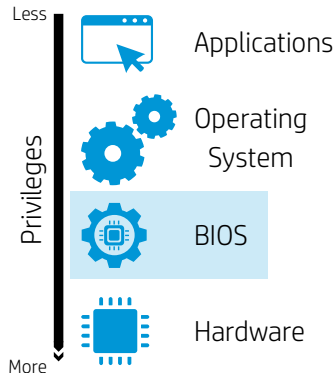
# Low-Level Components Are Increasingly Targeted

## OS and Application Security Improved Nonetheless

It is more difficult to compromise systems stealthily

## Attackers start to focus on lower abstraction layers

Stealthiness and persistence at the BIOS level<sup>3</sup>



<sup>3</sup> Researchers, *LoJax: First UEFI rootkit found in the wild*, courtesy of the Sednit group.

<sup>4</sup> Regenscheid, *Platform Firmware Resiliency Guidelines*; Trusted Computing Group, *TPM Main, Part 1 Design Principles*; Cooper et al., *BIOS protection guidelines*; UEFI Forum, *Unified Extensible Firmware Interface Specification*.

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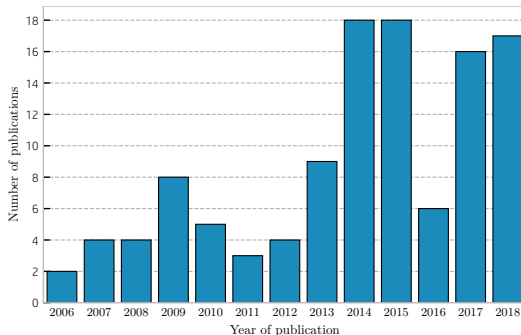
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Less



Applications

Talks and papers about BIOS  
and firmware attacks



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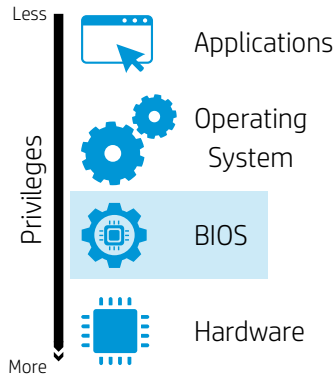
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## Attackers start to focus on lower abstraction layers

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## Existing solutions

Many at boot time<sup>4</sup>, few at runtime<sup>5</sup>



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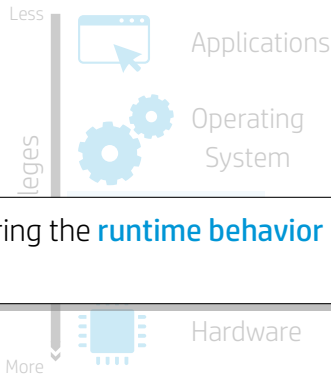
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OS and Application Security Improved Nonetheless

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Computing platforms **are lacking** generic IDS monitoring the **runtime behavior** of the **BIOS**.

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# Thesis and Problems Addressed



## Surviving Intrusions at the Operating System Level

How to design an OS so that its services can survive ongoing intrusions while maintaining availability?

Contribution published at RESSI'18<sup>6</sup> and ACSAC'19<sup>7</sup>



## Detecting Intrusions at the Firmware Level

How to detect intrusions at the firmware level without impacting the quality of service to the rest of the platform?

Contribution published at ACSAC'17<sup>8</sup>

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<sup>6</sup>Chevalier, Plaquin, and Hiet, "Intrusion Survivability for Commodity Operating Systems and Services: A Work in Progress".

<sup>7</sup>Chevalier, Plaquin, Dalton, et al., "Survivor: A Fine-Grained Intrusion Response and Recovery Approach for Commodity Operating Systems".

<sup>8</sup>Chevalier, Villatel, et al., "Co-processor-based Behavior Monitoring: Application to the Detection of Attacks Against the System Management Mode".

# Agenda

Introduction: Preventing, Detecting, and Surviving Intrusions

Surviving Intrusions at the Operating System Level

- State of the Art

- Approach and Prototype

- Evaluation

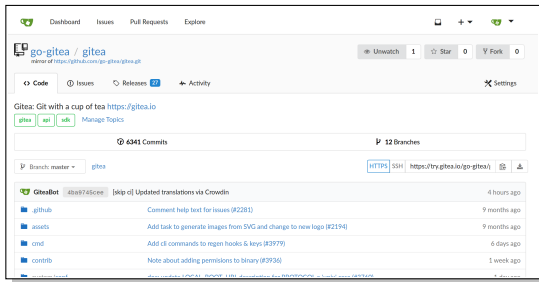
- Conclusion

Detecting Intrusions at the Firmware Level

Conclusion and Perspectives



# Running Example



## Service: Gitea, a Git Self-Hosting Server

Open source clone of Github (git repositories, bug tracking,...)

## Intrusion: Ransomware

It compromises data availability

# State of the Art: Intrusion Survivability, Recovery, and Response

## Intrusion Survivability<sup>9</sup>

Trade-off between the availability and the security risk



---

<sup>9</sup>Knight and Strunk, "Achieving Critical System Survivability Through Software Architectures"; Ellison et al., *Survivable Network Systems: An emerging discipline*.

# State of the Art: Intrusion Survivability, Recovery, and Response

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Restore the system in a safe state when an intrusion is detected



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Restore the system in a safe state when an intrusion is detected

## Intrusion Response<sup>11</sup>

Limit the impact of an intrusion on the system



---

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<sup>11</sup>Balepin et al., "Using Specification-Based Intrusion Detection for Automated Response"; Shameli-Sendi, Cheriet, and Hamou-Lhadj, "Taxonomy of Intrusion Risk Assessment and Response System".

# State of the Art: Limitations we are addressing

## Intrusion Survivability

Lack of focus on **commodity OSs**



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- The system is **still vulnerable** and can be **reinfected**
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## Intrusion Response

**Coarse-grained responses** and **few host-based solutions**



# State of the Art: Limitations we are addressing

## Intrusion Survivability

Lack of focus on **commodity OSs**

## Intrusion Recovery

- The system is **still vulnerable** and can be **reinfected**



Commodity OSs are lacking solutions to make them **survive** while **waiting** for the patches to be available

**Coarse-grained responses** and **few host-based solutions**



# Agenda

Introduction: Preventing, Detecting, and Surviving Intrusions

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State of the Art

Approach and Prototype

Evaluation

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Detecting Intrusions at the Firmware Level

Conclusion and Perspectives

# Approach Overview

## Illustrative Example

### Running Example

Gitea infected by some ransomware

### When Detected

- Recovery: We restore the service and the encrypted files to a previous state
- Apply restrictions: We remove the ability to write on the file system

### Positive Impact

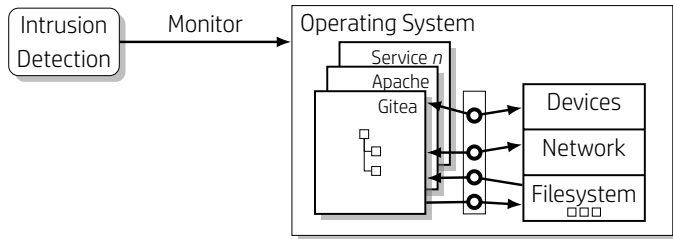
If the ransomware reinfects the service → cannot compromise the files

### Degraded Mode

Users can no longer push to repositories → trade-off between availability and security risk

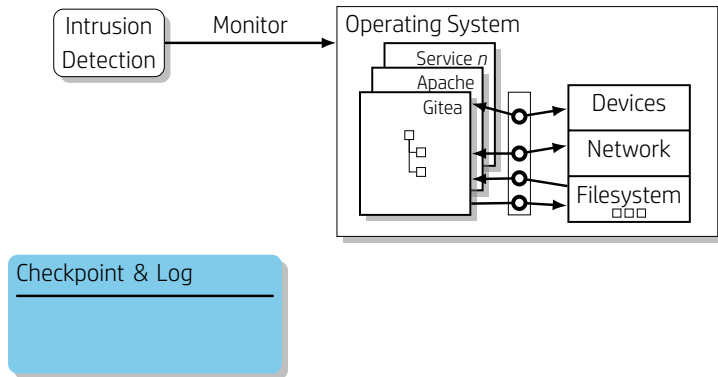
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During the normal operation of the system



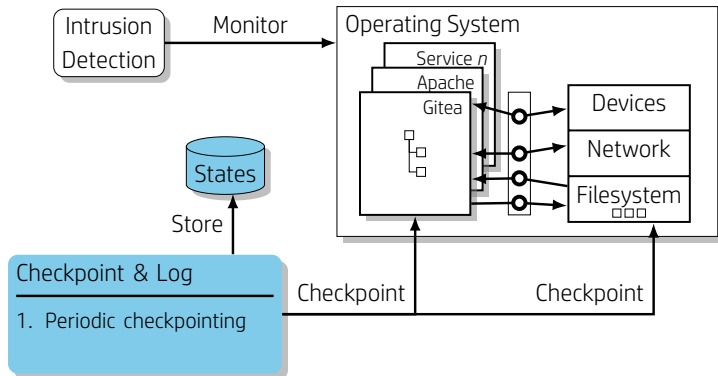
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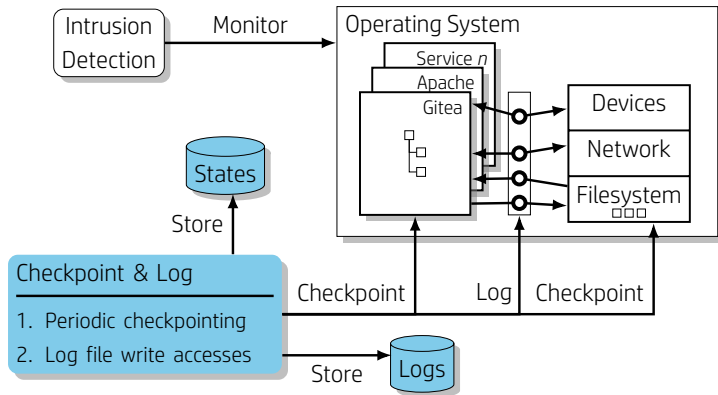
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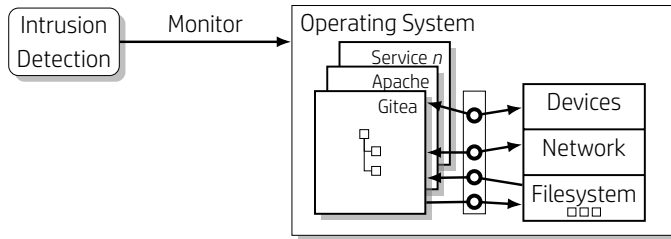
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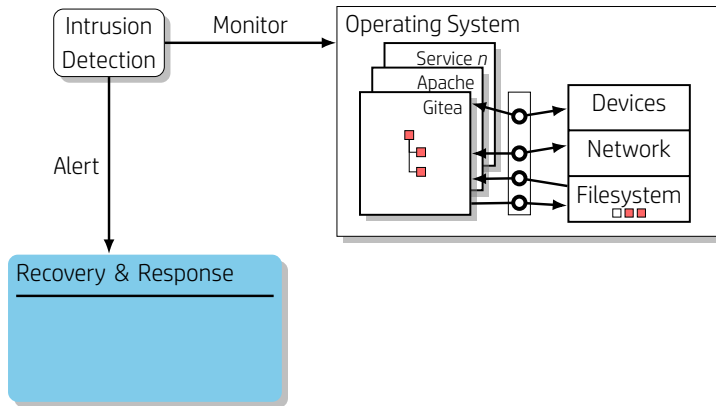
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How our approach allows the system to survive intrusions after their detection?



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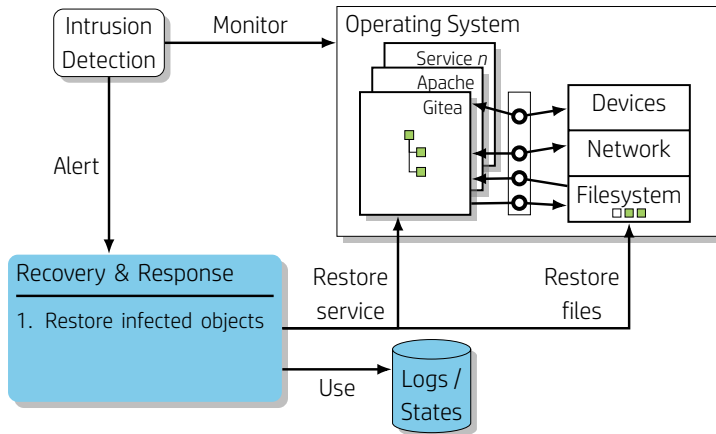
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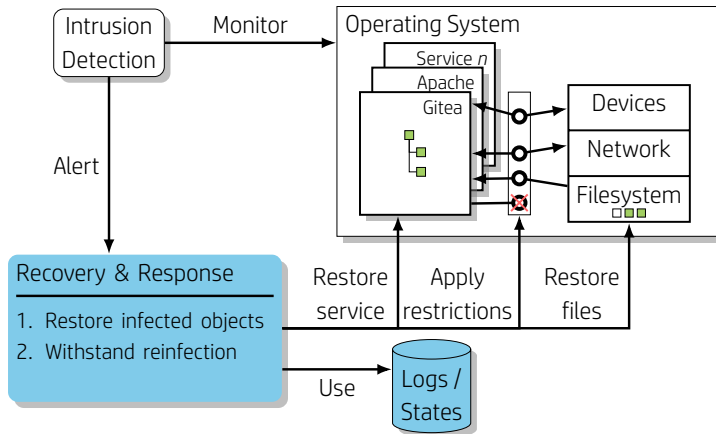
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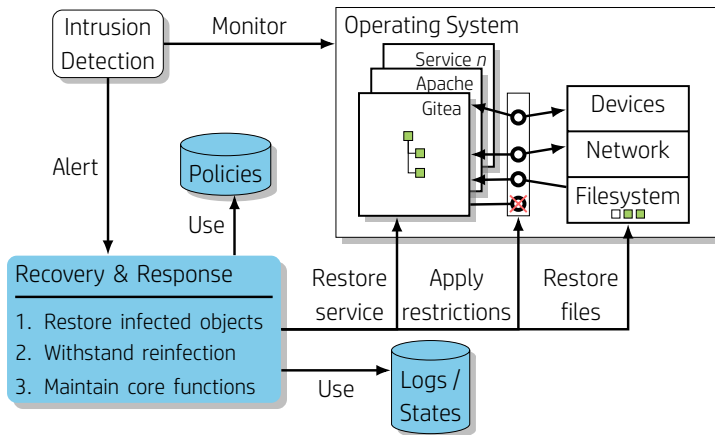


**Remove privileges and decrease resource quotas**

**Per-service** responses to prevent attackers to achieve their goals

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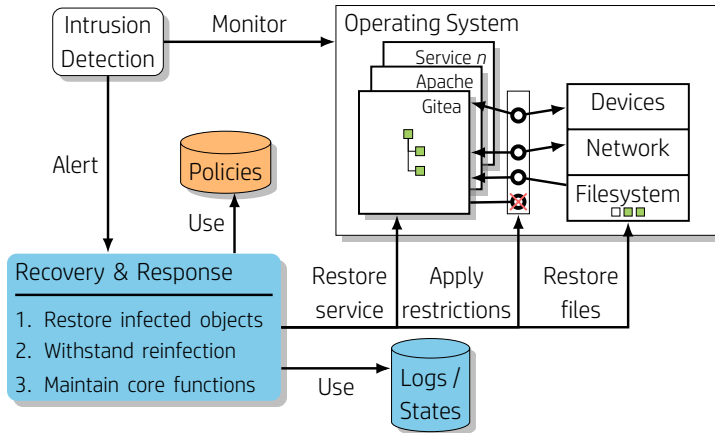


## Potential Degraded Mode

The degraded mode maintains core functions **while waiting for patches**

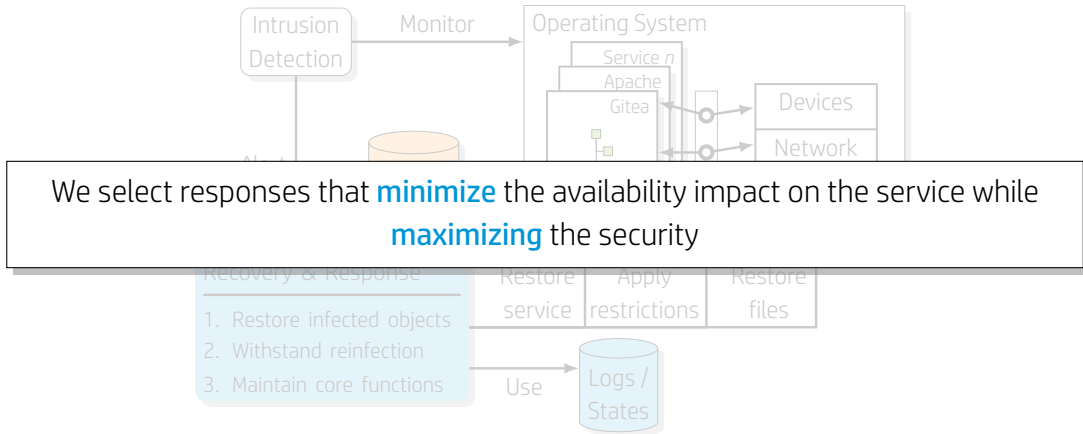
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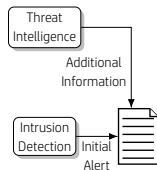
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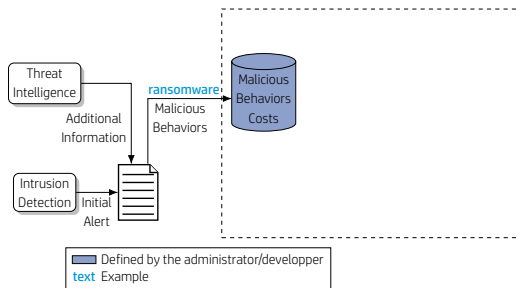
# Cost-Sensitive Response Selection

understand the intrusion → find possible responses → assign costs → select a response



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- Malicious behaviors
- Availability violation
  - Consume system resources
  - Crack passwords
  - Mine for cryptocurrency
  - Compromise data availability
  - Compromise access to information assets
  - Command and Control
  - Determine C2 server
  - Generate C2 domain name(s)
  - Receive data from C2 server
  - Control malware via remote command
  - Update configuration
  - ...

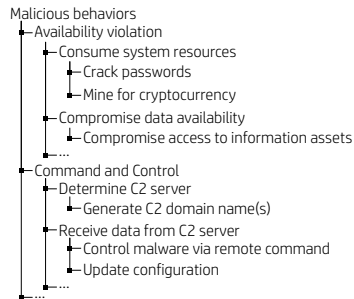
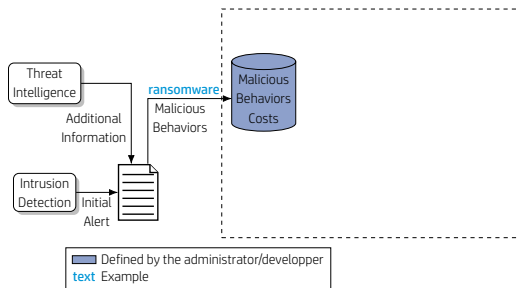
Example of malicious behaviors

## Costs

very low, low, moderate, high, very high, critical

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Example of a non-exhaustive malicious behavior hierarchy (Source: MAEC of the STIX project)

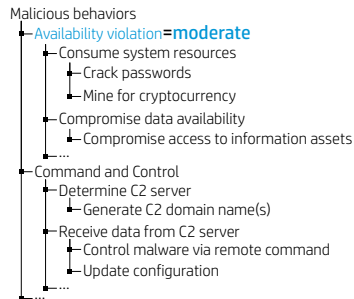
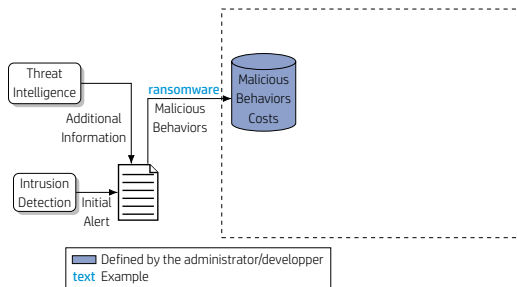
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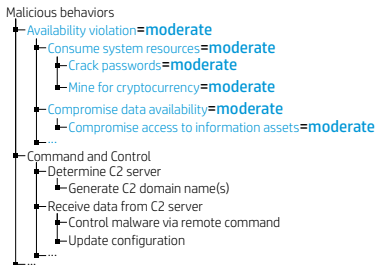
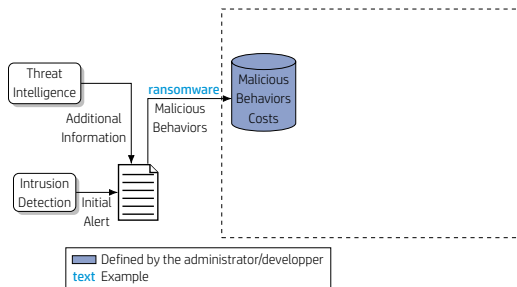
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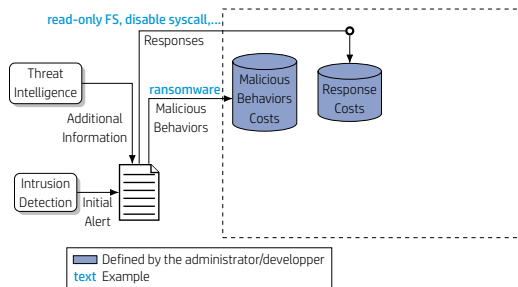
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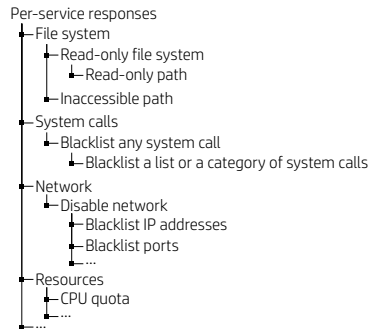
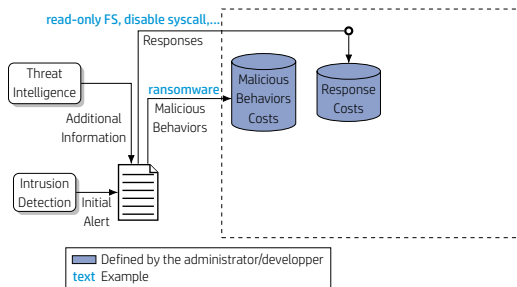
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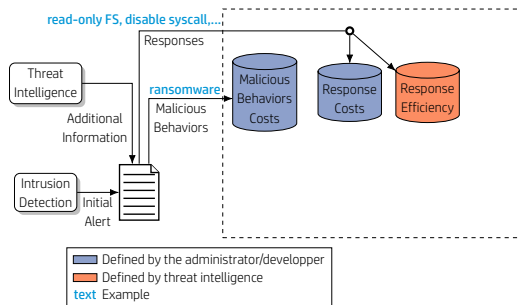


Example of a non-exhaustive per-service response hierarchy

Responses may be provided via the exchange format STIX (e.g., the course of action field)

# Cost-Sensitive Response Selection

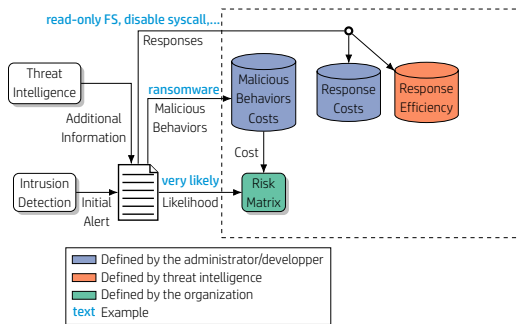
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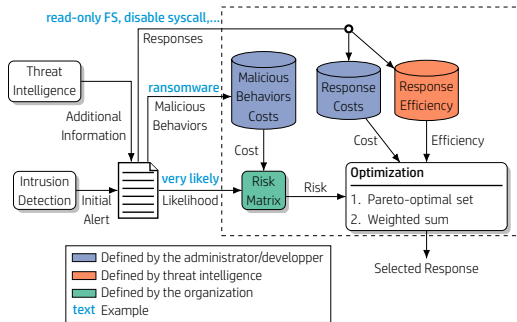
## Risk Matrix



Confidence (Likelihood)	Malicious Behavior Cost				
	Very low 0 – 0.2	Low 0.2 – 0.4	Moderate 0.4 – 0.6	High 0.6 – 0.8	Very high 0.8 – 1
Very likely 0.8 – 1	L	M	H	H	H
Likely 0.6 – 0.8	L	M	M	H	H
Probable 0.4 – 0.6	L	L	M	M	H
Unlikely 0.2 – 0.4	L	L	L	M	M
Very unlikely 0 – 0.2	L	L	L	L	L

# Cost-Sensitive Response Selection

understand the intrusion → find possible responses → assign costs → **select a response**



## Cost vs Efficiency

It prioritizes efficiency if the risk is high, and cost if the risk is low

$$\max (Risk \times Efficiency + (1 - Risk) \times (1 - Cost))$$

# Cost-Sensitive Response Selection

understand the intrusion → find possible responses → assign costs → **select a response**

## Cost vs Efficiency

read-only FS, disable syscall,....

It prioritizes efficiency if the risk is high, and cost

### We **rely** on:

- Possible responses
- Malicious behaviors
- Likelihood

### We **assign**:

- Response costs
- Malicious behavior costs
- Risk matrix

### We **select** responses based on:

- Response cost
- Risk
- Response efficiency

Defined by threat intelligence

Defined by the organization

text Example

$$\max (Risk \times Efficiency + (1 - Risk) \times (1 - Cost))$$



# Prototype Implementation for Linux-Based Systems

## Projects Used or Modified

Project	What does it do? What is it?	Why do we use/modify it?	Lines of C code added
systemd	system and service manager	Orchestration	2639
CRIU	checkpoint & restore processes	Restoration	383
snapper	manage snapshots of file systems	Restoration	0
Linux kernel		Logging & Responses	460
cgroups	set of processes bound to a set of limits		
seccomp	filter system calls		
namespaces	partition kernel resources		
audit	record security relevant events		
[...]			

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State of the Art

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Detecting Intrusions at the Firmware Level

Conclusion and Perspectives

# Evaluation Setup

## What Do We Evaluate?

- Responses effectiveness
- Cost-sensitive response selection
- Availability cost and performance impact
- Stability of degraded services

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- Stability of degraded services

## Malware and Attacks

- Different types of malicious behaviors (botnet, ransomware, cryptominer,...)
- Linux.BitCoinMiner, Linux.Rex.1, Hakai, Linux.Encoder.1, GoAhead Exploit

## Performance Evaluation Setup

- Various types of services (Apache, nginx, mariadb, beanstalkd, mosquito, gitea)
- Both synthetic and real-world benchmarks using Phoronix test suite

# Security Evaluation

## Restoration and Responses Effectiveness

Attack Scenario	Malicious Behavior	Per-service Response Policy
Linux.BitCoinMiner	Mine for cryptocurrency	Ban mining pool IPs
Linux.BitCoinMiner	Mine for cryptocurrency	Reduce CPU quota
Linux.Rex.1	Join P2P botnet	Ban bootstrapping IPs
Hakai	Communicate with C&C	Ban C&C servers' IPs
Linux.Encoder.1	Encrypt data	Read-only filesystem
GoAhead exploit	Open reverse shell	Forbid connect syscall
GoAhead exploit	Data theft	Render paths inaccessible

## Results

- The service is restored
- The service can withstand the reinfection

# Security Evaluation

## Cost-Sensitive Response Selection

### Goal

Evaluate the impact of the IDS accuracy when selecting responses

→ accurate likelihood (1), inaccurate likelihood (2), false positive (3)

### Scenario

Survive ransomware that compromised Gitea

### Results

- High risk: read-only filesystem (1, 3)
  - Ransomware failed to reinfect
  - Gitea still usable (can access all repositories, clone them, log in)
- Low risk: read-only paths of important git repositories (2)
  - Ransomware could not encrypt important repositories
  - Gitea still usable (can access important repositories, clone them)

# Performance Evaluation

## Availability Cost

- less than 300 ms to checkpoint
- less than 325 ms to restore

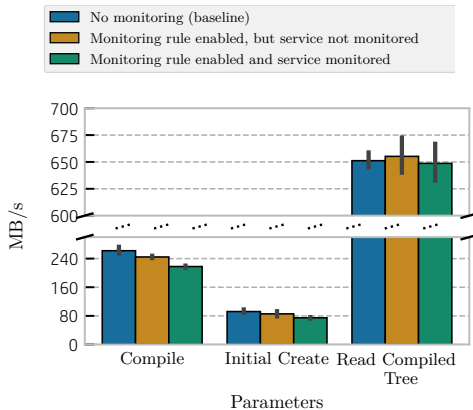
# Performance Evaluation

## Availability Cost

- less than 300 ms to checkpoint
- less than 325 ms to restore

## Monitoring Cost

- Overhead present only on applications that write to the file system



(a) MB/s score with the Compilebench benchmark (more is better)



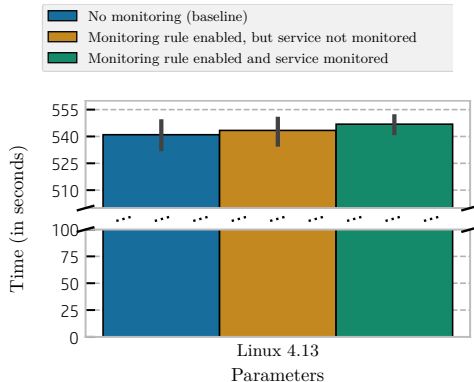
# Performance Evaluation

## Availability Cost

- less than 300 ms to checkpoint
- less than 325 ms to restore

## Monitoring Cost

- Overhead present only on applications that write to the file system
- Small overhead in general (0.6 % - 4.5 %)



(b) Time (in seconds) to build the Linux kernel (less is better)

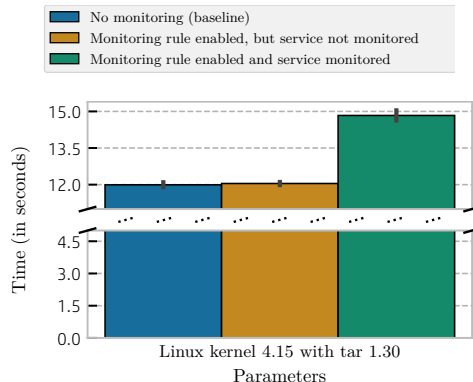
# Performance Evaluation

## Availability Cost

- less than 300 ms to checkpoint
- less than 325 ms to restore

## Monitoring Cost

- Overhead present only on applications that write to the file system
- Small overhead in general (0.6 % - 4.5 %)
- Worst case (28.7 % overhead): writing small files asynchronously in burst



(c) Time (in seconds) to extract the archive (.tar.gz) of the Linux kernel source code (less is better)

# Performance Evaluation

## Availability Cost

- less than 300 ms to checkpoint
- less than 325 ms to restore

## Monitoring Cost

- Overhead present only on applications that write to the file system
- Small overhead in general (0.6 % - 4.5 %)
- Worst case (28.7 % overhead): writing small files asynchronously in burst
- e.g., SHELF<sup>12</sup> has 8 % and 67 % overhead

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<sup>12</sup>Xiong, Jia, and P. Liu, "SHELF: Preserving Business Continuity and Availability in an Intrusion Recovery System".

# Agenda

Introduction: Preventing, Detecting, and Surviving Intrusions

Surviving Intrusions at the Operating System Level

- State of the Art

- Approach and Prototype

- Evaluation

- Conclusion

Detecting Intrusions at the Firmware Level

Conclusion and Perspectives

# Scientific Contributions and Future Work

## What were the challenges?

- The system survives while waiting for the patches
- Realistic use cases
- Maintain availability while maximizing security

## Future work

- Checkpointing limitations (e.g., with CRIU)
- Models input



### RESSI'18

Ronny Chevalier, David Plaquin, and Guillaume Hiet. “Intrusion Survivability for Commodity Operating Systems and Services: A Work in Progress”. May 2018



### ACSAC'19

Ronny Chevalier, David Plaquin, Chris Dalton, and Guillaume Hiet. “Survivor: A Fine-Grained Intrusion Response and Recovery Approach for Commodity Operating Systems”. Dec. 2019

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Conclusion and Perspectives

# Computers rely on firmware

## Where can we find firmware?

Mother boards (e.g., BIOS), hard disks, network cards,...

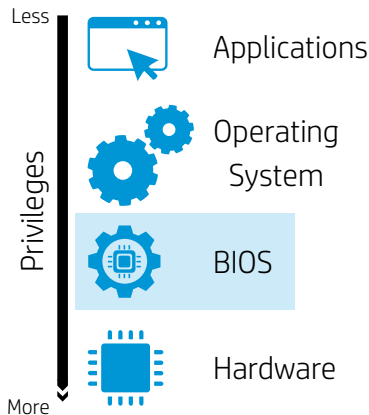
## Here, we focus on BIOS/UEFI-compliant firmware

## What is it?

- Stored in a flash
- Low-level software
- Tightly linked to hardware

## Boot time vs Runtime

- Early execution and configuration
- Highly privileged **runtime software**



# What is the problem?

**BIOSs are often written in unsafe languages (i.e., C & assembly)**

Memory safety errors (e.g., use after free or buffer overflow)

**BIOSs are not exempt from vulnerabilities<sup>13</sup>**

**Why compromise a BIOS?**

- Malware can be hard to detect (stealth)
- Malware can be persistent (survives even if the HDD/SSD is changed) and costly to remove

**What do we want?**

- Boot time integrity
- Runtime integrity → some platforms are rarely rebooted

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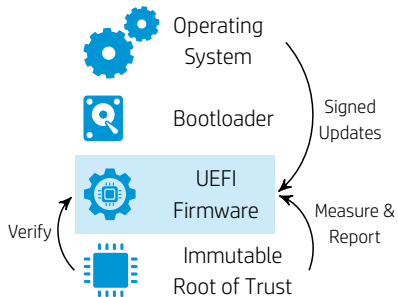
<sup>13</sup>Kallenberg et al., "Defeating Signed BIOS Enforcement"; Bazhaniuk et al., "A new class of vulnerabilities in SMI handlers"; Researchers, *LoJax: First UEFI rootkit found in the wild, courtesy of the Sednit group*.



# What are the currently used solutions?

## Boot time

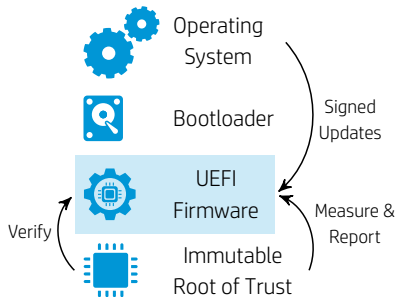
- Signed updates
- Signature verification before executing
- Measurements and reporting to a TPM chip
- Immutable hardware root of trust



# What are the currently used solutions?

## Boot time

- Signed updates
- Signature verification before executing
- Measurements and reporting to a TPM chip
- Immutable hardware root of trust



## Runtime

Isolation of critical services available while the OS is running

→ our focus is with the System Management Mode (SMM)

# Introducing the System Management Mode (SMM)

Highly privileged execution mode for x86 processors

## Runtime services

BIOS update, power management, UEFI variables handling, etc.

## How to enter the SMM?

- Trigger a System Management Interrupt (SMI) → needs kernel privileges
- SMIs code & data are stored in a protected memory region: System Management RAM (SMRAM)

**BIOS code is not exempt from vulnerabilities affecting SMM<sup>14</sup>**

## Why is it interesting for an attacker?

- Only mode that can write to the flash containing the BIOS
- Arbitrary code execution in SMM gives full control of the platform

---

<sup>14</sup>Bazhaniuk et al., "A new class of vulnerabilities in SMI handlers"; Bulygin, Bazhaniuk, et al., "BARing the System: New vulnerabilities in Coreboot & UEFI based systems"; Pujos, *SMM unchecked pointer vulnerability*; Researchers, *LoJax: First UEFI rootkit found in the wild, courtesy of the Sednit group*.

# State of the Art: Runtime Intrusion Detection for Low-Level Components

Few solutions were designed to monitor the SMM at runtime

## Snapshot-Based Approaches<sup>15</sup>

- Periodic snapshot of the target's state
- Limitations: **transient attacks**

## Event-Based Approaches<sup>16</sup>

- Observe events generated by the target
- Limitations: **performance issues**, **lack of flexibility**, or **semantic gap**



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<sup>15</sup>Petroni et al., "Copilot - a Coprocessor-based Kernel Runtime Integrity Monitor"; Bulygin and Samyde, "Chipset based approach to detect virtualization malware".

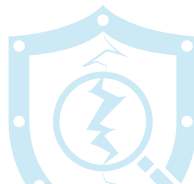
<sup>16</sup>Lee et al., "KI-Mon: A Hardware-assisted Event-triggered Monitoring Platform for Mutable Kernel Object"; Z. Liu et al., "CPU Transparent Protection of OS Kernel and Hypervisor Integrity with Programmable DRAM".

# State of the Art: Runtime Intrusion Detection for Low-Level Components

Few solutions were designed to monitor the SMM at runtime

## Snapshot-Based Approaches<sup>15</sup>

- Periodic snapshot of the target's state



How computing platforms can be designed to **detect** intrusions modifying the **runtime behavior** of the **SMM**?

- Observe events generated by the target
- Limitations: **performance issues**, **lack of flexibility**, or **semantic gap**

---

<sup>15</sup>Petroni et al., "Copilot - a Coprocessor-based Kernel Runtime Integrity Monitor"; Bulygin and Samyde, "Chipset based approach to detect virtualization malware".

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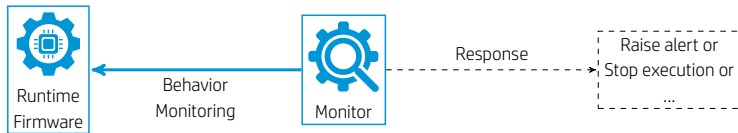
Evaluation

Conclusion

Conclusion and Perspectives

# Our objective

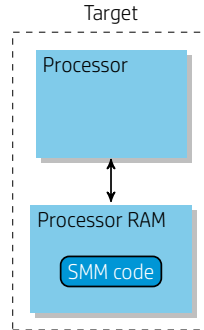
Our goal is to detect attacks that modify the **expected behavior** of the SMM by **monitoring** its behavior **at runtime**.



Such a goal raises the following questions:

- How to ensure the integrity of the monitor?
- How to define a correct behavior?
- How to monitor?

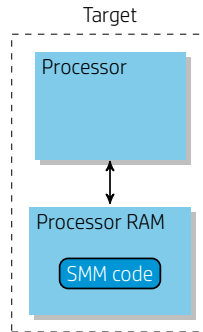
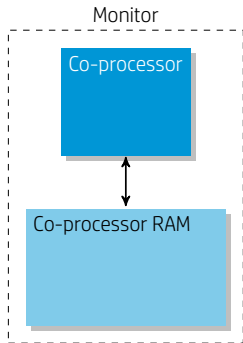
# Approach overview





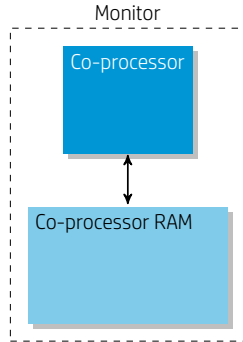
# Approach overview

How to ensure the integrity of the monitor?

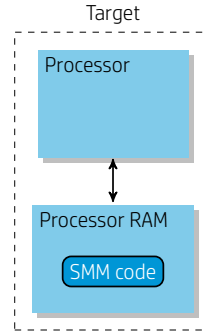


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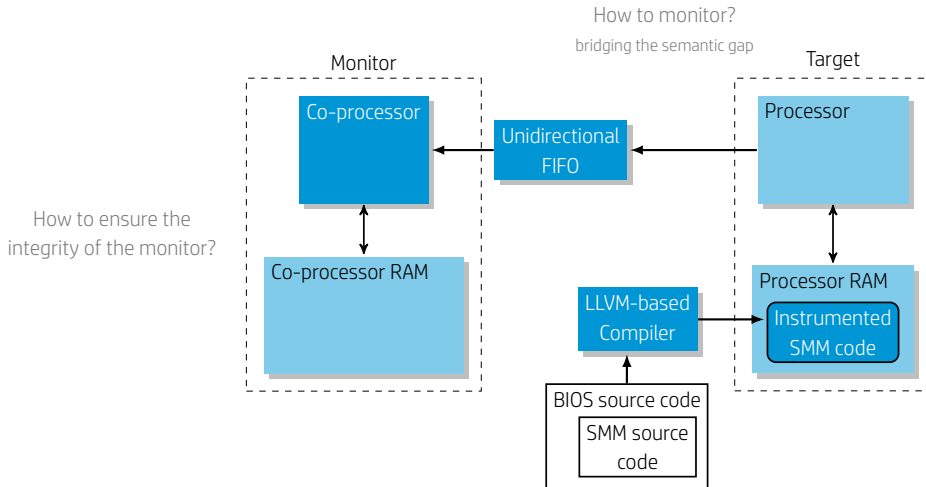
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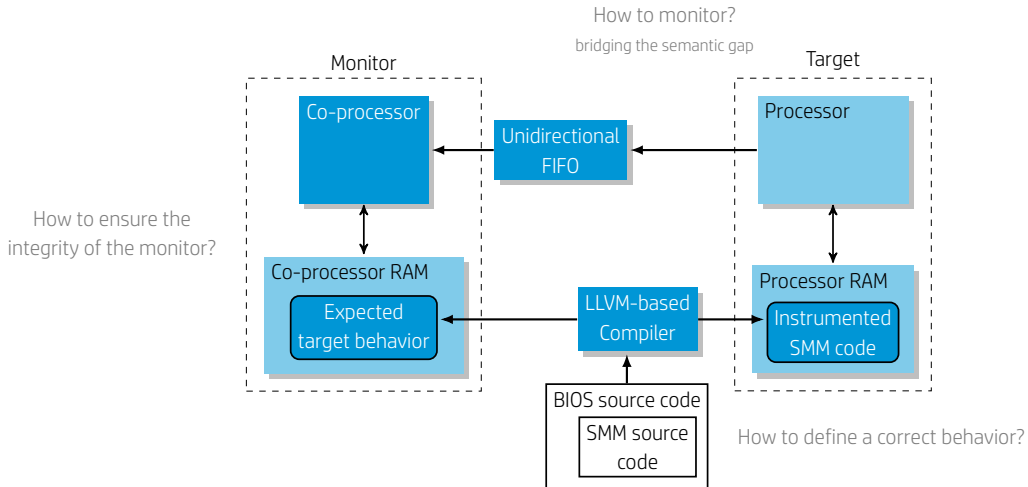
Semantic gap?



# Approach overview



# Approach overview



# How to define a correct behavior?

## Our use case: SMM code

- Written in unsafe languages (i.e., C & assembly)
  - Such languages are often targeted by attacks hijacking the control flow
- Tightly coupled to hardware
  - Its behavior rely on hardware configuration registers

## Control Flow Graph (CFG)

Define the control flow that the software is expected to follow

→ Control Flow Integrity (CFI)

## Invariants on CPU registers

Define rules that registers are expected to satisfy

→ CPU registers integrity

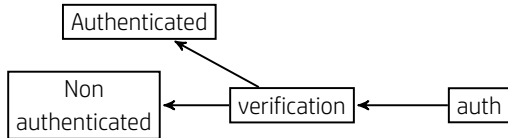
# How to define a correct behavior?

## Control Flow Integrity (CFI): principle

### Example

```
void auth(int a, int b) {  
    char buffer[512];  
  
    [...vuln...]  
  
    verification(buffer);  
}  
void verification(char *input) {  
    if (strcmp(input, "secret") == 0)  
        authenticated();  
    else  
        non_authenticated();  
}
```

### Simplified graph



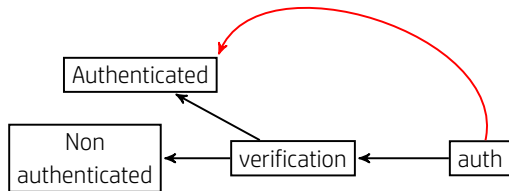
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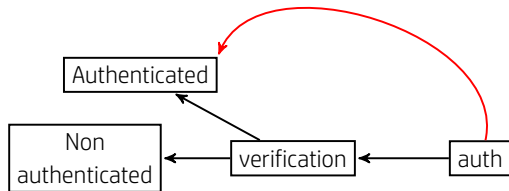
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    else  
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}
```

### Simplified graph



Goal: constrain the execution path to follow a control-flow graph (CFG)



# How to define a correct behavior?

Control Flow Integrity (CFI): type-based verification

We focus on indirect branches integrity

## Type-based verification

Ensures the integrity of indirect calls

```
typedef struct SomeStruct {  
    [...]   
    char (*foo)(int);  
} SomeStruct;  
int bar(SomeStruct *s) {  
    char c;  
    [...]   
  
    c = s->foo(31);  
    [...]   
}
```

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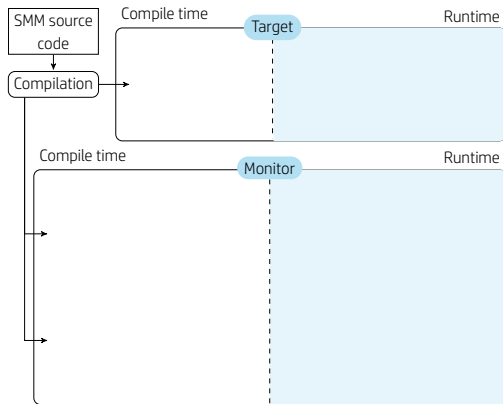
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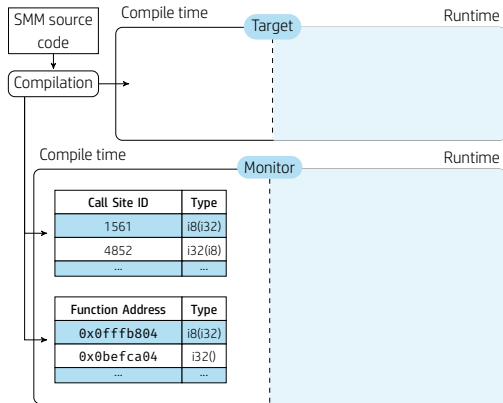
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    [...]   
  
    c = s->foo(31); /* Call Site ID = 1561 */  
    [...]   
}
```



# How to define a correct behavior?

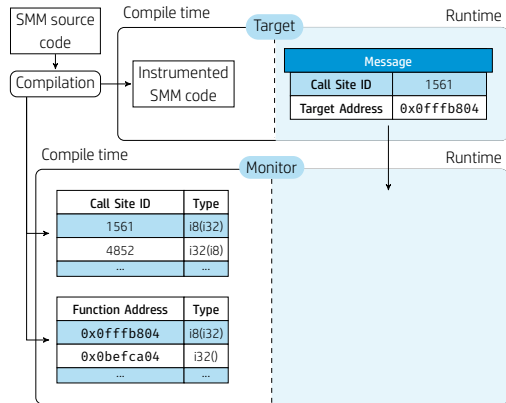
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```
typedef struct SomeStruct {  
    [...]  
    char (*foo)(int);  
} SomeStruct;  
int bar(SomeStruct *s) {  
    char c;  
    [...]  
  
    [SendMessage(1561, s->foo)]  
    c = s->foo(31); /* Call Site ID = 1561 */  
    [...]  
}
```



# How to define a correct behavior?

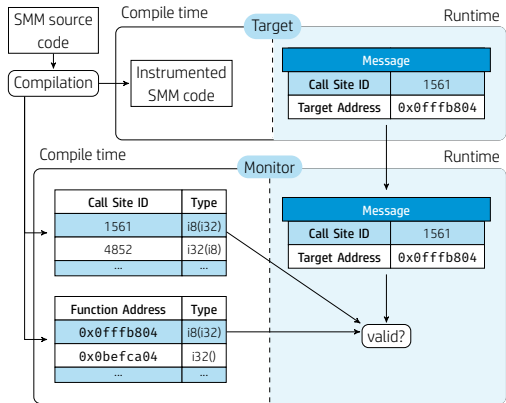
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}
```

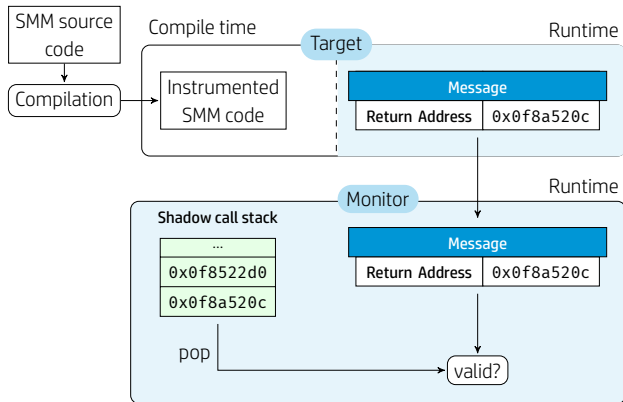


# How to define a correct behavior?

Control Flow Integrity (CFI): shadow call stack

## Shadow call stack

Ensures integrity of the return address on the stack





# How to define a correct behavior?

## CPU registers integrity

### SMM code is tightly coupled to hardware

- Generic detection methods (e.g., CFI) are not aware of hardware specificities
- Adhoc detection methods are needed

### Some interesting registers for an attacker

- **SMBASE**: Defines the SMM entry point
- **CR3**: Physical address of the page directory

→ Their value is stored in memory and is not supposed to change at runtime

### How to protect such registers?

- Send the expected values at boot time
- Send messages at runtime containing these values to detect any discrepancy

# How to monitor?

## Communication channel constraints

### Security constraints

- Message integrity
- Chronological order
- Exclusive access

### Performance constraints

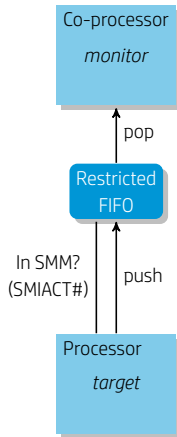
- Acceptable latency of an SMI as defined by Intel BIOS Test Suite: 150  $\mu$ s
- More than 150  $\mu$ s per SMI handler leads to degradation of performance or user experience

# How to monitor?

## Communication channel design

### Additional hardware component

- Chronological order  
→ FIFO (queue)
- Message integrity  
→ Restricted FIFO
- Exclusive access  
→ Check if CPU is in SMM (SMIACT# signal)
- Performance  
→ Use a low latency interconnect



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# Our experimental setup

Our prototype is implemented in a simulated and emulated environment

## **SMM code implementations used**

- EDK2: foundation of many BIOSes (Apple, HP, Intel,...)  
→ UEFI Variables SMI handlers
- coreboot: perform hardware initialization (used on some Chromebooks)  
→ Hardware-specific SMI handlers

## **We want to emulate SMM environment and features**

QEMU emulator for security evaluation

## **We want to simulate accurately the performance impact**

gem5 simulator for performance evaluation

## Security evaluation

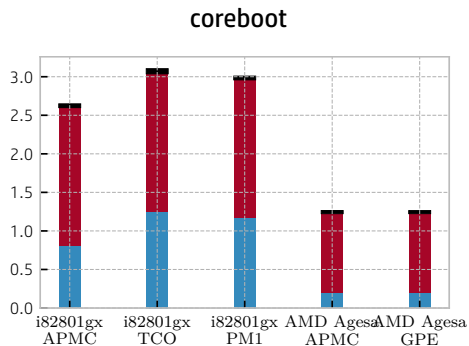
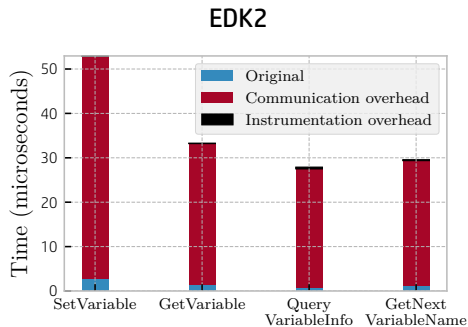
We simulated attacks that exploited vulnerabilities similar to those found in real-world BIOSes

Vulnerability	Attack Target	Security Advisories	Detected
Buffer overflow	Return address	CVE-2013-3582	Yes
Arbitrary write	Function pointer	CVE-2016-8103	Yes
Arbitrary write	SMBASE	LEN-4710	Yes
Insecure call	Function pointer	LEN-8324	Yes

# Performance evaluation

## Running time overhead for SMI handlers

- Under the 150 microseconds limit defined by Intel
- Most of the communication overhead is due to the shadow call stack



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# Scientific Contributions and Future Work

## What were the challenges?

- Detect privileged attacks against runtime firmware
- Do not impact quality of service ( $< 150 \mu\text{s}$  Intel threshold)
- Simulation-based prototype implementation

## Future work

- Hardware-based prototype
- Intel CET



### ACSAC'17

Ronny Chevalier, Maugan Villatel, David Plaquin, and Guillaume Hiet. "Co-processor-based Behavior Monitoring: Application to the Detection of Attacks Against the System Management Mode". Dec. 2017

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# Conclusion

Computing platforms should not only **prevent** but **detect** and **survive** intrusions



## Surviving Intrusions at the Operating System Level

ACSAC'19, RESSI'18

- The system survives while waiting for the patches
- Maintains availability while maximizing security
- Linux-based prototype implementation



## Detecting Intrusions at the Firmware Level

ACSAC'17

- The platform detects attacks targeting runtime firmware
- Maintains quality of service while detecting privileged attacks
- Simulation-based prototype with the SMM as a use case



## How to adapt the system so that we can deactivate our responses?

- Can we automatically find the vulnerabilities exploited by the attackers?
- How can we automatically patch them?



## How to survive intrusions at the firmware level?

- How to recover the SMRAM and the SMI handlers' state?
- How to apply restrictions per-SMI handler?

Thanks for your attention!



# Questions?

Computing platforms should not only **prevent** but **detect** and **survive** intrusions



## Surviving Intrusions at the Operating System Level

ACSAC'19, RESSI'18

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## Detecting Intrusions at the Firmware Level

ACSAC'17

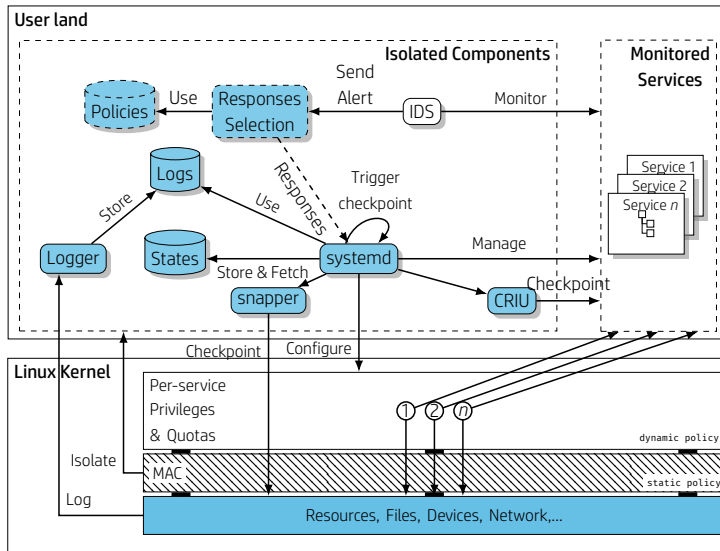
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## Backup: Surviving



# Prototype Implementation for Linux-Based Systems

## Architecture Overview





# Attack Graphs, Attack Trees, Attack-Defense Trees,...

## Models That Depends on Vulnerabilities

Various approaches rely on knowledge about vulnerabilities<sup>17</sup>

### Issues

- It requires to continuously check for the presence of vulnerabilities
- There are unknown vulnerabilities that can be exploited

“Exploits and their underlying vulnerabilities have a rather long average life expectancy (6.9 years)”<sup>18</sup>

“For a given stockpile of zero-day vulnerabilities, after a year, approximately 5.7 percent have been discovered by an outside entity”.

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<sup>17</sup> Foo et al., “ADEPTS: Adaptive Intrusion Response Using Attack Graphs in an E-Commerce Environment”; Kheir et al., “A Service Dependency Model for Cost-sensitive Intrusion Response”; Shameli-Sendi, Louafi, et al., “Dynamic Optimal Countermeasure Selection for Intrusion Response System”.

<sup>18</sup> Ablon and Bogart, *Zero Days, Thousands of Nights: The life and Times of Zero-Day Vulnerabilities and Their Exploits*.

# Stability of the Degraded Services

## Core Functions

Our policies help to define the privileges that should never be removed

## None of The Services We Tested Crashed

Apache, nginx, mariadb, beanstalkd, mosquitto, gitea

- They performed error checking
- They logged errors but did not crash

## Generalization

- Such a degradation should work with other services that perform error checking
- Static analysis tools highlight missing error checks<sup>19</sup>

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<sup>19</sup>CERT C Coding Standard, *ERR00-C. Adopt and implement a consistent and comprehensive error-handling policy*; CERT C Coding Standard, *EXP12-C. Do not ignore values returned by functions*.

# Storage Cost Overhead

## Checkpointing Services Requires Storage Space

Service	Checkpoint Size
Apache	26.2 MiB
nginx	7.5 MiB
mariadb	136.0 MiB
beanstalkd	130.1 KiB

Memory pages took at least 95.3 % of the size of their checkpoint

# Availability Cost Details

## Checkpoint

Checkpoint Operation		Mean	Standard deviation	Standard error of the mean
Service-independent operations				
Initialize	( $\mu$ s)	643.20	90.75	14.35
Checkpoint service metadata	( $\mu$ s)	51.47	8.45	1.33
Snapshot file system	(ms)	98.95	1.38	2.19
Checkpoint processes (CRIU)				
httpd	(ms)	199.24	11.05	3.49
nginx	(ms)	51.59	3.99	1.26
mariadb	(ms)	171.77	8.52	2.69
beanstalkd	(ms)	16.25	1.37	0.43
Total				
httpd	(ms)	298.88		
nginx	(ms)	151.24		
mariadb	(ms)	271.41		
beanstalkd	(ms)	115.89		

Time to perform the checkpoint operations of a service

# Availability Cost Details

## Restore

Restore Operation		Mean	Standard deviation	Standard error of the mean
Kill processes				
httpd	(ms)	16.39	2.52	1.13
nginx	(ms)	19.24	3.69	1.65
mariadb	(ms)	28.48	2.16	0.97
beanstalkd	(ms)	10.85	1.19	0.53
Service-independent operations				
Initialize	(μs)	209.40	32.07	7.17
Compare Snapshots	(ms)	148.23	32.01	7.16
Restore service metadata	(μs)	212.75	36.23	8.10
Restore processes (CRIU)				
httpd	(ms)	132.42	6.09	2.72
nginx	(ms)	59.88	4.88	2.18
mariadb	(ms)	147.07	2.59	1.16
beanstalkd	(ms)	36.63	2.87	1.28
Total				
httpd	(ms)	299.29		
nginx	(ms)	227.79		
mariadb	(ms)	324.22		
beanstalkd	(ms)	196.16		

Time to perform the restore operations of a service

## Backup: Detecting



# Security evaluation

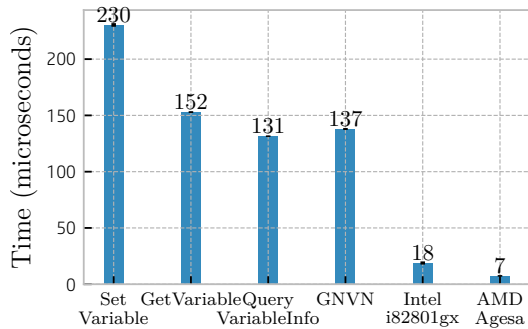
## Number and size of equivalence classes for the type-based verification

Our analysis with EDK II gave:

- 158 equivalence classes of size 1,
- 24 of size 2,
- 42 of size 3,
- 2 of size 5,
- 1 of size 9,
- and 1 of size 13.

# Performance evaluation

## Co-processor time to process messages





# Performance evaluation

## Number of packets sent due to the instrumentation

SMI Handler	Number of packets sent			
	Shadow stack (SS)	Indirect call (IC)	SMBASE & CR3 (SC)	Total number of packets
<b>EDK II</b>				
VariableSmm				
SetVariable	384	4	4	392
GetVariable	240	4	4	248
QueryVariableInfo	299	4	4	208
GetNextVariableName	212	4	4	220
<b>coreboot</b>				
Intel i82801gx				
APMC/TCO/PM1	8	2	4	14
AMD Agesa Hudson				
APMC/GPE	4	0	4	8

**Figure 1:** Number of packets sent during one SMI handler (Number of packets per message type: SS=2, IC=2, SC=4)

# Threat model & assumptions

The target sends messages to describe its own behavior

## Key point

The attacker must alter the control flow (i.e., behavior) in order to forge messages

→ The attacker cannot send messages in lieu of the target **without first being detected**

## What are the attacker's capabilities before the attack?

Complete control over the OS (e.g., can trigger as many SMI as necessary)

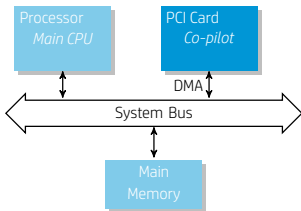
## What kind of attack?

Runtime attack by triggering memory corruption issues in an SMI handler (e.g., ROP)

# Related work

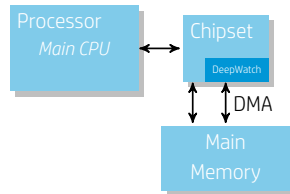
## Snapshot-based approach

Copilot [Petroni et al., “Copilot - a Coprocessor-based Kernel Runtime Integrity Monitor”]



- ✓ Flexible ✗ Cannot monitor SMM code
- ✗ Semantic gap ✗ Transient attacks
- ✗ Additional hardware

DeepWatch [Bulygin and Samyde, “Chipset based approach to detect virtualization malware”]

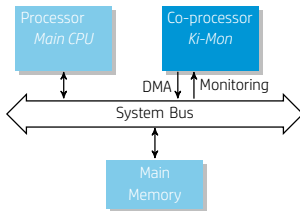


- ✓ Flexible ✓ Can monitor SMM code
- ✗ Semantic gap ✗ Transient attacks
- ✓ No additional hardware

# Related work

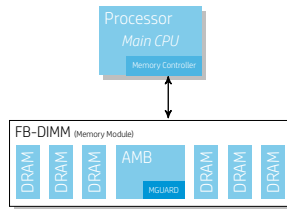
## Event-driven approach

Ki-Mon [Lee et al., “KI-Mon: A Hardware-assisted Event-triggered Monitoring Platform for Mutable Kernel Object”]



- ✓ Flexible ✓ Could monitor SMM code
- ✗ Semantic gap ✓ Detect transient attacks
- ✗ Additional hardware

MGuard [Z. Liu et al., “CPU Transparent Protection of OS Kernel and Hypervisor Integrity with Programmable DRAM”]



- ✓ Flexible ✓ Can monitor SMM code
- ✗ Semantic gap ✓ Detect transient attacks
- ✗ Requires FB DIMM Memory

# Related work

## Hardware-based CFI approach

Future CFI technology in Intel processors? [Intel Corporation, “Control-flow Enforcement Technology Specification”]

### Advantages

- ✓ Can monitor SMM code
- ✓ Efficient
- ✓ No semantic gap
- ✓ Detect transient attacks

### Limitations

- ✗ Precision loss
- ✗ Not flexible (i.e., one detection method)
- ✗ Requires to modify the processor

# Communication channel

## Mailboxes

High latency

## Need to design an intermediate hardware component

Restricted FIFO to store temporarily messages

## PCIe

- Designed to maximize I/O throughput
- Not suited to send many small packets (coarse-grained interaction)

## CPU Interconnects (QPI, HyperTransport)

- Designed to minimize latency
- Suited to exchange small packets (fine-grained interaction)

# SMBASE integrity

## Save State Area

The processor stores its context at SMI entry and restores it at SMI exit

## SMBASE

Location of the SMRAM in RAM, stored in the save state area

## What if an attacker overwrites the SMBASE?

- Need to exit the SMI and retrigger a SMI
- The new SMBASE is used
- Arbitrary code execution in SMM

## Solution

- At boot time: Send the expected value to the monitor
- At runtime: Send the current value at each SMI exit

# Performance evaluation

## Firmware size

Size of firmware code is limited by the amount of flash (e.g., 8MB or 16MB)

### EDK2

- +17 408 bytes in firmware code
- +0.6% increase in size for the compressed firmware

### coreboot

- Could not compile the whole firmware with our LLVM toolchain (clang not supported by coreboot)
- AMD Agesa Hudson SMI handlers: +568 bytes
- Intel i82801gx SMI handlers: +3448 bytes



# Code integrity at runtime

## Multiple options

### Page tables

Recent BIOSes can enable write protection for SMM code pages<sup>20</sup>

### HP Sure Start Gen3<sup>21</sup>

Detects attempts to modify SMM code





Notifies and takes actions per a predefined policy

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<sup>20</sup><https://lists.01.org/pipermail/edk2-devel/2016-November/004185.html>

<sup>21</sup><http://www8.hp.com/h20195/v2/GetPDF.aspx/4AA6-9339ENW.pdf>




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